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Press Release

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Sales and Profits Increase Year on Year in Capcom's Consolidated Results for the Six Months Ended September 30, 2026.

Making steady progress toward its Full-Year Earnings Forecast.

- Latest titles across series drives growth in catalog sales, creating a virtuous cycle that boosts earnings -

Capcom Co., Ltd. today announced that in its consolidated business results for the six months ended September 30, 2026, net sales were 120,887 million yen (up 49.0% year on year), operating profit was 60,769 million yen (up 54.5% year on year), ordinary profit was 61,212 million yen (up 67.5% year on year), and profit attributable to owners of parent was 43,083 million yen (up 56.6% year on year).

During the six months ended September 30, 2026, Capcom's core Digital Contents business drove earnings with 36.86 million units in total sales volume, which exceeded sales of 23.85 million units for the same period of the previous fiscal year. This included sales of *Onimusha: Way of the Sword*, the first new installment in the series in 20 years, which won two awards at a game show and surpassed 1.7 million units sold worldwide, driven by acclaim for its exceptional gameplay experience. Regarding catalog titles, the latest installment of the *Resident Evil* series continued to increase in popularity with a broad, global audience while sales of previous titles in the series also grew steadily due to pricing initiatives.

Moreover, earnings were supported by efficient operations of existing stores and by promoting new store formats in Arcade Operations, as well as by sales of a new smart pachislo machine in Amusement Equipments. In Other Businesses, the company strived to enhance the brand of its intellectual properties by utilizing its major IP in film and television productions, such as by generating buzz for the live-action *Street Fighter* movie, released worldwide on October 16, 2026; by hosting global esports tournaments; and via activities involving character merchandise and various events. As a result, the company is on track to achieve its full-year earnings forecast.

The forecast for the consolidated business results for the current fiscal year ending March 31, 2027, remains the same as what was projected at the financial results announcement on May 13, 2026.

1. Results for the 6 months ended September 30, 2026

	Net sales	Operating profit	Ordinary profit	Profit attributable to owners of parent	Basic earnings per share
	Millions of yen	Millions of yen	Millions of yen	Millions of yen	Yen
6 months ended September 30, 2026	120,887	60,769	61,212	43,083	102.99
6 months ended September 30, 2025	81,152	39,333	36,543	27,514	65.78

2. Earnings forecast for the fiscal year ending March 31, 2027

	Net sales	Operating profit	Ordinary profit	Profit attributable to owners of parent	Basic earnings per share
	Millions of yen	Millions of yen	Millions of yen	Millions of yen	Yen
Year ending March 31, 2027	210,000	83,000	83,000	58,000	138.65

Note: Capcom discloses only full-year business forecasts, as it manages its business performance on an annual basis.

Note: Recent changes in earnings forecast for the fiscal year ending March 31, 2027: None