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Press Release

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**Capcom Sets Record in All Profit Categories for Ninth Consecutive Year,  
Achieves Over 10% Operating Profit Growth for Eleventh Consecutive Year  
in Consolidated Earnings for the Year Ended March 2026**

- Driven by Flagship Series Performance, Capcom also reached an all-time high in  
Consumer home video game sales of 59.07 million units -

Capcom Co., Ltd. today announced that in its consolidated business results for the fiscal year ended March 31, 2026, net sales were 195,365 million yen (up 15.2% year-on-year), operating profit was 75,295 million yen (up 14.5% year-on-year), ordinary profit was 74,134 million yen (up 12.9% year-on-year), and profit attributable to owners of the parent was 54,587 million yen (up 12.7% year-on-year).

During the fiscal year ended March 31, 2026, Capcom's core Digital Contents business drove results, delivering annual sales of 59.07 million units, an increase of over 7.1 million units from the previous year. Drivers of growth included the release of *Resident Evil Requiem*, the latest title in the series, as well as catalog titles sales led by the same series. Further, the company expanded earnings by leveraging its major brands in movies, character merchandise, and esports, while also carrying out steady store operations and promoting new store formats in its Arcade Operations business, and continuing to release smart pachislo machines in its Amusement Equipments business.

As a result, Capcom achieved record-high net sales, and for the ninth consecutive year record-high profit at all levels, in addition to 10% or better operating profit growth for its eleventh consecutive year.

Moving forward, for the fiscal year ending March 31, 2027, Capcom anticipates net sales of 210,000 million yen and operating profit of 83,000 million yen, which would result in ten consecutive years of record high profit at all levels and twelve consecutive year of 10% or better operating profit growth.

1. Consolidated financial results for the year ended March 31, 2026 (April 1, 2025 - March 31, 2026)

	Net sales	Operating profit	Ordinary profit	Profit attributable to owners of the parent	Basic earnings per share
	Millions of yen	Millions of yen	Millions of yen	Millions of yen	Yen
Year ended March 31, 2026	195,365	75,295	74,134	54,587	130.50
Year ended March 31, 2025	169,604	65,777	65,635	48,453	115.85

2. Earnings forecast for the fiscal year ending March 31, 2027 (April 1, 2026 – March 31, 2027)

	Net sales	Operating profit	Ordinary profit	Profit attributable to owners of the parent	Basic earnings per share
	Millions of yen	Millions of yen	Millions of yen	Millions of yen	Yen
Year ending March 31, 2027	210,000	83,000	83,000	58,000	138.65

Note: Capcom discloses only full-year business forecasts, as it manages its business performance on an annual basis.