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Press Release

Company Name: Capcom Co., Ltd.
Representative: Haruhiro Tsujimoto, President and COO
(Code No. 9697 TSE Prime)
Contact: Public Relations and Investor Relations Section
Phone Number: +81-6-6920-3623

**Capcom Earns Record Profits in All Profit Categories for Eighth Consecutive Year,
Over 10% Operating Income Growth for Tenth Consecutive Year
in Consolidated Earnings for the Year Ended March 2025**

- Driven by Flagship Series Performance, Capcom also reached an all-time high in
Consumer home video game sales of 51.87 million units -

Capcom Co., Ltd. today announced that in its consolidated earnings for the fiscal year ended March 31, 2025, net sales were 169,604 million yen (up 11.3% year-on-year), operating income was 65,777 million yen (up 15.2% year-on-year), ordinary income was 65,635 million yen (up 10.5 % year-on-year), and net income attributable to owners of the parent was 48,453 million yen (up 11.7 % year-on-year).

During the fiscal year ended March 31, 2025, Capcom's core Digital Contents business drove results, delivering annual sales of 51.87 million units, an increase of over 5 million units from the previous year, with the release of *Monster Hunter Wilds*, which sold over 10 million units in one month as well as strong catalog titles sales led by the *Monster Hunter* series. Further, the company expanded earnings by leveraging its major brands in movies, character merchandise, and esports, while also carrying out steady store operations and promoting new store formats in its Arcade Operations business, and increasing unit sales volume of new smart pachislo machines, including *Monster Hunter Rise*, in its Amusement Equipments business. As a result, Capcom achieved record-high net sales and profit at all levels for the eighth consecutive year, as well as over 10% operating income growth for its tenth consecutive year.

Moving forward, for the fiscal year ending March 31, 2026, Capcom anticipates net sales of 190,000 million yen and operating income of 73,000 million yen, which would result in nine consecutive years of record high profit at all levels and eleven consecutive years of over 10% operating income growth.

1. Consolidated financial results for the year ended March 31, 2025 (April 1, 2024 - March 31, 2025)

	Net sales	Operating income	Ordinary income	Net income attributable to owners of the parent	Earnings per share
	Millions of yen	Millions of yen	Millions of yen	Millions of yen	Yen
Year ended March 31, 2025	169,604	65,777	65,635	48,453	115. 85
Year ended March 31, 2024	152,410	57,081	59,422	43,374	103. 71

Note: With an effective date of April 1, 2024, Capcom performed a 2-for-1 stock split of its common stock. Capcom calculated "Earnings per share" assuming that the stock split was implemented with an effective date of April 1, 2023.

2. Earnings forecast for the fiscal year ending March 31, 2026 (April 1, 2025 – March 31, 2026)

	Net sales	Operating income	Ordinary income	Net income attributable to owners of the parent	Earnings per share
	Millions of yen	Millions of yen	Millions of yen	Millions of yen	Yen
Year ending March 31, 2026	190,000	73,000	70,000	51,000	121. 93

Note: Capcom discloses only full-year business forecasts, as it manages its business performance on an annual basis.