



December 13, 2024

Press Release

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**Capcom Announces *Onimusha Way of the Sword*,
Marking the First New Title in the Series in Over 20 Years!
Work on an *Okami* Sequel Project Begins!**

Capcom Co., Ltd. (Capcom) today announced that *Onimusha Way of the Sword*, the first new title in the *Onimusha* series in over 20 years, is scheduled to be released, while work on an *Okami* sequel project has also started.

The *Onimusha* series consists of swordplay action games where players assume the role of warriors with the superhuman powers of the Oni and fight against monsters bent on world domination. *Onimusha Way of the Sword*, scheduled to be released globally in 2026, is a Japanese-inspired dark fantasy game set at the beginning of the Edo period in Kyoto, which has been eerily transformed by clouds of Malice. In the game, the samurai protagonist is equipped with the Oni Gauntlet and engages in epic sword battles with the grotesque and otherworldly creatures known as Genma. Capcom hopes that players look forward to the game's exhilarating sword-based action in which they can hack and slash through hordes of Genma.

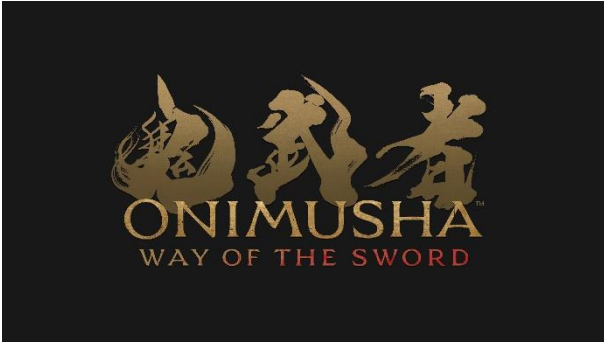
Further, Capcom has begun work on an *Okami* sequel project. Originally released in 2006 and set in a Japanese-style world, in *Okami*, players take on the role of Amaterasu and embark on an adventure to bring back life in this action-adventure game. This new project represents the start of a new tale for *Okami*, which has thus far garnered critical acclaim for its unique world, thrilling adventure, and heart-warming story. The project is being co-developed with the director and members of the development team from the original *Okami*. Capcom hopes that players look forward to further updates on this new tale of adventure from Amaterasu and company.

In addition to regularly releasing major new titles each year, Capcom is focusing on re-activating dormant IPs that haven't had a new title launch recently. The company is working to further enhance corporate value by leveraging its rich library of content, which includes reviving past IPs like the two titles announced above, in order to continuously produce highly efficient, high-quality titles.

Capcom remains firmly committed to satisfying the expectations of all users by leveraging its industry leading game development capabilities in order to create highly entertaining gameplay experiences.

[Product Details]

1. Title	<i>Onimusha Way of the Sword</i>
2. Genre	Swordplay Action
3. Platform	PlayStation®5, Xbox Series X S, PC
4. Release Date	Scheduled for 2026



[Project Details]

Okami sequel project



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