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Press Release

3-1-3, Uchihiranomachi, Chuo-ku
Osaka, 540-0037, Japan
Capcom Co., Ltd.
Haruhiro Tsujimoto, President and COO
(Code No. 9697 TSE Prime)

**Global *Monster Hunter* Series Sales Top 100 Million Units
as Franchise Celebrates 20th Anniversary !**

- Titles such as *Monster Hunter: World* and *Monster Hunter Rise* drive remarkable growth,
contributing to this huge achievement -

Capcom Co., Ltd. (Capcom) today announced that worldwide cumulative sales of the *Monster Hunter* series surpassed 100 million ^{*1} units.

The *Monster Hunter* series consists of hunting action games that pit players against giant monsters in beautiful natural environments. After the series created a social phenomenon through play on handheld consoles and solidified its standing as one of Japan's most beloved game series, it went on to global-brand status with the release of *Monster Hunter: World* in 2018. This title has consecutively sold over 1 million units each year in the seven years since its release, with sales now totaling over 25 million units worldwide, as it continues to set new Capcom record-highs.^{*2}

Further, in 2021 Capcom released *Monster Hunter Rise*, followed in 2022 by *Monster Hunter Rise: Sunbreak*, a massive premium expansion for the base game. Capcom has been promoting wider platform support and long-term worldwide digital sales for these titles, leading both to sell over approximately 2 million units annually since each was released. As a result, cumulative sales of *Monster Hunter Rise* have surpassed 15 million units while those for *Monster Hunter Rise: Sunbreak* have exceeded 8 million units.

In addition to exciting new-title releases such as those above, as well as wide-ranging business development activities that reach beyond games—including movies, food, and merchandise—the announcement of *Monster Hunter Wilds*, the latest title in the *Monster Hunter* series that is scheduled for release in 2025, increased interest from game players and helped drive cumulative sales over 100 million units.^{*1}

Capcom has been expanding its user base by bolstering global sales via its digital strategy and promoting long-term sales in more than 230 countries and regions. The company is firmly committed to satisfying the expectations of all users by leveraging its industry-leading game development capabilities in order to create highly entertaining gameplay experiences.

^{*1} As of March 31, 2024

^{*2} Includes shipments of *Monster Hunter World: Iceborne Master Edition*

[Product Details]

Monster Hunter: World

1. Genre	Action RPG
2. Platform	PlayStation®4, Xbox One, PC (Steam)
3. Release Date	PlayStation®4, Xbox One: January 26, 2018
	PC: August 9, 2018 (August 10, 2018 JST)



*Xbox One version available in Europe and the Americas only.

Monster Hunter Rise

1. Genre	Action RPG
2. Platform	Nintendo Switch, PC, Xbox Series X S, Xbox One, PlayStation®5, PlayStation®4
3. Release Date	Nintendo Switch : March 26, 2021
	PC: January 12, 2022 (January 13, 2022 JST)
	Xbox Series X S, Xbox One, PlayStation®5, PlayStation®4: January 20, 2023



Monster Hunter Rise: Sunbreak

1. Genre	Action RPG
2. Platform	Nintendo Switch, PC, Xbox Series X S, Xbox One, PlayStation®5, PlayStation®4
3. Release Date	Nintendo Switch, PC: June 30, 2022
	Xbox Series X S, Xbox One, PlayStation®5, PlayStation®4: April 28, 2023



Monster Hunter Wilds

1. Genre	Action RPG
2. Platform	PlayStation®5, Xbox Series X S, PC
3. Release Date	2025



*Nintendo Switch is a trademark of Nintendo Co., Ltd.

**“PlayStation” is a registered trademark or trademark of Sony Interactive Entertainment Inc.

*Microsoft, the Xbox Sphere mark, the Series X logo, Series S logo, Series X|S logo, Xbox One, Xbox Series X, Xbox Series S, and Xbox Series X|S are trademarks of the Microsoft group of companies.

Inquiries regarding the above information may be directed to:

Capcom Co., Ltd.
Public Relations and Investor Relations Section
(Address) 3-1-3, Uchihiranomachi, Chuo-ku, Osaka, 540-0037, Japan
(Tel)+81-6-6920-3623 (Fax) +81-6-6920-5108