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Press Release

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(Code No. 9697 First Section of Tokyo Stock Exchange)

Production of *Street Fighter 6* Announced!

- Capcom to further grow its fighting game and esports with latest full-fledged evolution of the series -

Capcom Co., Ltd. (Capcom) today announced that *Street Fighter 6*, the latest title in the *Street Fighter* series, is currently in production.

Street Fighter was first released as an arcade game in 1987, followed by the smash hit *Street Fighter II* in 1991. Its innovative battle system generated mass excitement, establishing the fighting game genre and driving cumulative total shipments for the series over time to 47 million units worldwide*. Even today, more than 35 years since *Street Fighter* first debuted, the series still enjoys immense popularity across the globe. Further, in recent years the series has increased its presence by driving the fighting game genre in esports.

Street Fighter 6 will be the newest title in the series and the sequel to *Street Fighter V*, which has shipped a cumulative 6.1 million units*. Capcom is developing the title with the aim of elevating the fighting game genre to a new level in the world of esports while also utilizing its cutting-edge development technology to produce an enthralling game experience. Details regarding the game's content and release will be shared at a later date.

Further, Capcom revealed a June 24, 2022 release date for the newly announced *Capcom Fighting Collection*, which is a title that leverages the rich library of content that the company has built up in the fighting game genre over its history. In addition to featuring the *Darkstalkers* series and the first home console and PC version of *Red Earth*, the title brings together a total of 10 popular games including *Hyper Street Fighter II*, aiming to further grow the user base by expanding the company's fighting game brands overall.

Capcom remains firmly committed to satisfying the expectations of all users by leveraging its industry-leading game development capabilities in order to create highly entertaining gameplay experiences.

*as of December 31, 2021

[Product Details]

1. Title	<i>Street Fighter 6</i>
2. Genre	Fighting
3. Platforms	TBA
4. Release Date	TBA



1. Title	<i>Capcom Fighting Collection</i>
2. Genre	Fighting
3. Platforms	Nintendo Switch™, PlayStation®4, Xbox One, PC
4. Release Date	June 24, 2022



* Nintendo Switch is a trademark of Nintendo Co., Ltd.

**"PlayStation" is a registered trademark of Sony Computer Entertainment Inc.

*Microsoft, Xbox One, Xbox Series X, Xbox Series S, and Xbox Series X|S are trademarks of the Microsoft group of companies.

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