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Press Release

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(Code No. 9697 First Section of Tokyo Stock Exchange)

## **Production of *Street Fighter 6* Announced!**

- Capcom to further grow its fighting game and esports with latest full-fledged evolution of the series -

Capcom Co., Ltd. (Capcom) today announced that *Street Fighter 6*, the latest title in the *Street Fighter* series, is currently in production.

*Street Fighter* was first released as an arcade game in 1987, followed by the smash hit *Street Fighter II* in 1991. Its innovative battle system generated mass excitement, establishing the fighting game genre and driving cumulative total shipments for the series over time to 47 million units worldwide\*. Even today, more than 35 years since *Street Fighter* first debuted, the series still enjoys immense popularity across the globe. Further, in recent years the series has increased its presence by driving the fighting game genre in esports.

*Street Fighter 6* will be the newest title in the series and the sequel to *Street Fighter V*, which has shipped a cumulative 6.1 million units\*. Capcom is developing the title with the aim of elevating the fighting game genre to a new level in the world of esports while also utilizing its cutting-edge development technology to produce an enthralling game experience. Details regarding the game's content and release will be shared at a later date.

Further, Capcom revealed a June 24, 2022 release date for the newly announced *Capcom Fighting Collection*, which is a title that leverages the rich library of content that the company has built up in the fighting game genre over its history. In addition to featuring the *Darkstalkers* series and the first home console and PC version of *Red Earth*, the title brings together a total of 10 popular games including *Hyper Street Fighter II*, aiming to further grow the user base by expanding the company's fighting game brands overall.

Capcom remains firmly committed to satisfying the expectations of all users by leveraging its industry-leading game development capabilities in order to create highly entertaining gameplay experiences.

\*as of December 31, 2021

**[Product Details]**

1. Title	<i>Street Fighter 6</i>
2. Genre	Fighting
3. Platforms	TBA
4. Release Date	TBA



1. Title	<i>Capcom Fighting Collection</i>
2. Genre	Fighting
3. Platforms	Nintendo Switch™, PlayStation®4, Xbox One, PC
4. Release Date	June 24, 2022



\* Nintendo Switch is a trademark of Nintendo Co., Ltd.

\*\*"PlayStation" is a registered trademark of Sony Computer Entertainment Inc.

\*Microsoft, Xbox One, Xbox Series X, Xbox Series S, and Xbox Series X|S are trademarks of the Microsoft group of companies.

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