

***Resident Evil 3 Ships Over 5 Million Units Globally!***

- Positive reviews and digital promotions drive steady growth of sales -

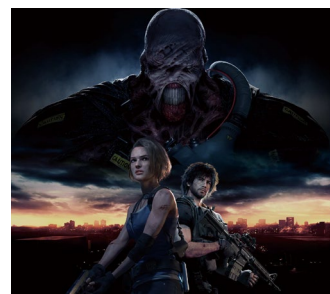
Capcom Co., Ltd. (Capcom) today announced that *Resident Evil 3* (for PlayStation®4, Xbox One and PC) has shipped over 5 million units worldwide.

The new *Resident Evil 3* is a reimagining of the 1999 release of *Resident Evil 3: Nemesis*, incorporating the latest technology and leveraging Capcom's proprietary RE ENGINE to deliver fresh game play experiences for both new fans and those who enjoyed the original. In addition to winning an Award for Excellence in the Games of the Year Division of the Japan Game Awards: 2021 at Tokyo Game Show 2021 Online last year and garnering positive reviews from fans, the game's user base steadily grew, driven by a digital promotion strategy that incorporated ongoing pricing measures and a focus on sales of the PC version, leading cumulative global shipments of the game to surpass 5 million units.

Capcom remains firmly committed to satisfying the expectations of all stakeholders by leveraging its industry-leading game development capabilities.

**[Product Details]**

1. Title	<i>Resident Evil 3</i>
2. Genre	Survival horror
3. Platform	PlayStation®4, Xbox One, PC
4. Release Date	April 3, 2020



\*\*PlayStation™ is a registered trademark of Sony Computer Entertainment Inc.

\*Microsoft, Xbox One, Xbox Series X, Xbox Series S, and Xbox Series X|S are trademarks of the Microsoft group of companies.

**About the *Resident Evil* series:**

The *Resident Evil* franchise features survival horror games in which players utilize a variety of weapons and other items to escape terrifying situations. Cumulative shipments of the games in the series now exceed 100 million units since the first title debuted in 1996. Now, more than 25 years later, the series continues to maintain a passionate global fanbase.

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