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Press Release

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(Code No. 9697 First Section of Tokyo Stock Exchange)

Monster Hunter Rise Surpasses 8 Million Units Globally!
- Solid growth of player base globally driven by release on PC platform -

Capcom Co., Ltd. (Capcom) today announced that *Monster Hunter Rise* for Nintendo Switch and PC (Steam) has shipped 8 million units worldwide.

The *Monster Hunter* series consists of hunting action games that pit players against giant monsters in a beautiful natural environment. Beginning with the first title in 2004, the series established a new genre in which players cooperate to hunt ferocious monsters with their friends and has since grown into a global phenomenon with cumulative sales of the series exceeding 78 million units shipped as of September 30, 2021.

Monster Hunter Rise was released for Steam, a PC platform with a broad global user base, on January 13, 2022*. Featuring high-resolution 4K support and voice chat functionality for PC, the game provided a fresh hunting experience that garnered praise from players while additionally growing the player base across a wide range of countries and regions. This, combined with sales of the Nintendo Switch version that was released in March 2021, drove global shipments of the game to surpass 8 million units. *Japan Standard Time

Going forward, Capcom looks to further expand its player base with *Monster Hunter Rise: Sunbreak*, a massive premium expansion for this title that is slated for release in summer of 2022.

Capcom remains firmly committed to satisfying the expectations of all users by leveraging its industry-leading game development capabilities.

[Product Details]

1. Title	<i>Monster Hunter Rise</i>
2. Genre	Action RPG
3. Platform	Nintendo Switch, PC (Steam)
4. Release Date	Nintendo Switch: March 26, 2021 PC: January 12, 2022 (January 13, 2022 JST)

* Nintendo Switch is a trademark of Nintendo Co., Ltd.



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