## 11-Year Summary of Consolidated Financial Indicators

## Financial Index

	2010		2011		2012		2013	
For the Year:			Million yen					
Net sales Operating income Net income (loss) before income taxes Net income attributable to owners of the parent Depreciation & amortization Capital expenditures R&D expenses  At Year-End:	T	66,837 5,587 1,124 2,167 3,368 2,205 2,125	¥	97,716 14,295 10,807 7,750 3,315 2,758 2,924	¥ tillion yen	82,065 12,318 11,425 6,723 3,123 4,153 2,236	¥	94,075 10,151 3,719 2,973 3,406 8,724 1,982
Total assets*1  Net assets  Net cash  Developer numbers (people)  Cash Flows:		86,621 53,956 12,299 1,132	¥	90,408 58,007 27,655 1,339	¥ fillion yen	98,247 59,352 11,348 1,455	¥	104,365 62,828 14,327 1,623
Cash flows from operating activities Cash flows from investing activities Cash flows from financing activities Net increase (decrease) in cash and cash equivalents Cash and cash equivalents at end of year		14,320 (1,618) (10,747) 1,203 29,815	¥	22,392 (2,046) (12,919) 5,196 35,011	¥	(7,672) (4,794) 587 (12,724) 22,287		6,647 (1,375) 1,162 9,235 31,522
Per Share Data:					yen			
Net income (loss) per share Dividend per share Net assets per share		17.86 35.00 456.59	¥	65.59 40.00 490.88	¥	58.05 40.00 515.35	¥	25.82 40.00 545.54
Financial Index:					%			
Operating margin ROE ROA Net worth ratio Interest coverage ratio (times) Debt-equity ratio		8.4 3.8 2.3 62.3 86.9 60.5		14.6 13.8 8.8 64.2 155.8 55.9		15.0 11.5 7.1 60.4 – 65.5		10.8 4.9 2.9 60.2 62.4 66.1
Stock Information:								
Price earnings ratio (times)  Number of outstanding shares (thousands shares)  Foreign investors (%)		49.5 67,723 24.22		12.1 67,723 22.17		16.3 67,723 27.05		28.6 67,723 32.37
Digital Contents Business:			Billion yen					
Consumer sub-segment net sales (packaged + digital) Online sub-segment net sales (Mobile Contents + PC Online)	-	38.7 8.5	¥	63.6 10.5	¥	46.9 12.9	¥	45.9 17.7
Consumer Game Sales (Package Software and Full-game Digital Content)  Thousands								
Total number of units		13,900		21,700		17,000		16,700
Sales of major titles	Monster Hun Freedom Uni (Best Price inclu	ite 1,350 uded)	Monster Hunt Freedom 3	4,000	Resident Evil: Operation Raccoon City	1,700	Resident Evil 6	-,
	Monster Hun Tri	1,130	Dead Rising 2 MARVEL VS.	2,300	Monster Hunte 3 (Tri) G	1,000	Dragon's Dogma	1,300
	Resident Evil	5 950	CAPCOM 3 F of Two World	ate 2,000	Street Fighter X Tekken	1,400	DmC Devil May Cry	1,200

<sup>\*1.</sup> Effective from the beginning of FY2018, Capcom has applied "Implementation Guidance on Tax Effect Accounting" (ASBJ Guidance No. 28, February 16, 2018). Certain financial information for the FY2018 has undergone retrospective application.
\*2. On April 1, 2018, the stock was split on a basis of two shares for every share of common stock held. Accordingly, net income per share has been calculated assuming that the stock split took place at the beginning of the fiscal year ended March 31, 2010.

Medium- to Long-Term Growth Strategy

				CAPCOIVI CO., L	D. and its consolidated su	ıbsidiaries. Years ended March 31					
2014	2015	2016	2017	2018	2019	2020					
Million yen											
¥ 102,200 10,299 5,315 3,444 4,638 8,064 2,002	¥ 64,277 10,582 10,701 6,616 3,535 10,177 823	¥ 77,021 12,029 11,150 7,745 5,712 8,274 1,073	¥ 87,170 13,650 12,489 8,879 5,980 3,767 695	¥ 94,515 16,037 15,149 10,937 4,706 3,041 1,102	¥ 100,031 18,144 17,770 12,551 3,228 2,568 1,147	¥ 81,591 22,827 22,890 15,949 2,795 2,576 1,253					
¥ 96,611	¥ 100,773	¥ 113,057	¥ 118,897	¥ 124,829	¥ 123,407	¥ 143,466					
63,875 22,670 1,808	71,331 21,212 1,902	75,168 15,821 2,052	77,774 8,426 1,994	85,421 36,750 2,141	88,749 44,689 2,032	99,735 58,921 2,142					
		N	Million yen								
¥ 13,201 (6,155) (15,099) (5,404) 26,118	¥ 4,286 (5,496) 1,278 1,879 27,998	¥ 4,347 (1,639) (1,115) 431 28,429		¥ 34,721 (2,847) (9,577) 22,201 46,539	¥ 19,847 (2,261) (11,443) 6,464 53,004	¥ 22,279 (8,437) (6,351) 6,667 59,672					
			yen								
¥ 30.56 40.00 567.96	¥ 58.84 40.00 634.28	¥ 68.87 40.00 688.43	¥ 80.18 50.00 710.32	¥ 99.89*² 60.00 780.18*³	35.00	¥ 149.41 45.00 934.28					
10.1	16.5	15.6	15.7	17.0	18.1	28.0					
5.4 3.4 66.1 136.8 51.2	9.8 6.7 70.8 50.2 41.3	10.6 7.2 66.5 36.5 50.4	11.6 7.7 65.4 22.8 52.9	13.4 8.9 68.4 337.2 47.0	14.4 10.1 71.9 249.3 39.1	16.9 12.0 69.5 302.5 43.8					
32.0 67,723 37.29	20.3 67,723 36.87	19.9 67,723 39.35	13.5 67,723 31.19	23.0 67,723 <sup>-4</sup> 35.01	21.5 135,446 36.83	20.3 135,446 35.14					
		E	Billion yen								
¥ 53.0 12.8	¥ 35.2 10.1	¥ 42.1 10.4	¥ 49.2 9.5	¥ 65.2 8.9	¥ 76.9 6.0	¥ 55.5 4.4* <sup>5</sup>					
Thousands											
17,500	13,000 Monster	15,000 Monster	19,400	24,400	25,300	25,500					
Monster Hunter 4 4,100	Hunter 4 Ultimate 3,400	Hunter X 3,300 (Cross)	Resident Evil 7 3,500 biohazard 3,500	Monster Hunter: 7,900 World 7,900	Monster Hunter: 4,500	Monster Hunter World: Iceborne 5,200					
Dead Rising 3 1,200  Resident Evil 1,200  Revelations 1,200	Resident Evil Revelations 2 1,100  Resident Evil (HD Remastered) 900	Resident Evil Revelations 2	Hunter XX (Double Cross)  Monster Hunter X (Cross)  1,700	biohazard (catalog) Marvel VS. Capcom: 1,000	Resident Evil 2 4,200  Devil May Cry 5 2,100	Monster Hunter: World (catalog) <b>3,200</b> Resident Evil 2 (catalog) <b>2,400</b>					

<sup>\*3.</sup> On April 1, 2018, the stock was split on a basis of two shares for every share of common stock held. Accordingly, net assets per share has been calculated assuming that the stock split took place at the beginning of the fiscal year ended March 31, 2010.

\*4. On April 1, 2018, the stock was split on a basis of two shares for every share of common stock held by resolution of the Board of Directors at the meeting held on March 6, 2018. This increased the number of shares issued by 67,723,244 to 13,544,64,848 shares.

\*5. The PC Others sub-segment has been merged with Consumer as of FY3/20