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Press Release

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(Code No. 9697 First Section of Tokyo Stock Exchange)

**Capcom Employees Become Teachers for the First Time at
On-Site Childcare Capcom Juku's Spring School Event!**

- Combines nurturing with education to offer robust childcare environment -

Capcom Co., Ltd. (Capcom) recently held a Spring School event at Capcom Juku, its on-site childcare facility, at which company employees worked as teachers for the first time, educating a group of 12 elementary school children about the music and sound of video games.

Capcom opened its on-site childcare facility, Capcom Juku, in April 2017 near its Osaka headquarters with the mission of not only providing standard childcare services, but also of developing children who are proactive in their own learning and growth. Amidst calls for a quick solution to the lack of childcare facilities in Japan, it was top management's desire to take a progressive stance and provide a work environment in which employees can feel secure in balancing their long-term careers with raising a family. Capcom Juku supports employees by ensuring that parents can get the childcare they need. The facility provides a wide breadth of services, including care for infants as well as afterschool care for both kindergarteners and elementary school children. Beyond that, by providing a place of learning, which includes educational support for English, eurhythmics, mathematics and science, Capcom is working together with employees to promote the development of their children.

At the Spring School event held on March 28 at Capcom Juku, Capcom employees worked as teachers for the first time. A special class was held at Capcom's Foley stage, a space dedicated to the production of video game sound effects, where employees educated children on how games are made and the role of music and sound in games. Pupils were able to try their hands at creating different sounds found in games—such as the flapping of monster wings and character voices—in a classroom experience that took full advantage of the unique capabilities of a game company. Kids also joined their parents for an enjoyable lunch at the employee cafeteria, further promoting communication between each parent and child.

By establishing resources such as Capcom Juku, which provides an educational environment that stimulates children's curiosity and fosters the growth of their interests, Capcom is committed to building a workplace supportive of the long-term careers of employees and a healthy life at home.

[Capcom Juku] Facility Details

1. Facility Name	Capcom Juku
2. Operating Company	Capcom Co., Ltd.
3. Opening Date	April 3, 2017
4. Area	Land: approx. 236 sq. meters Building: 5 story above ground steel frame construction, approx. 509 sq. meters
5. Services	Monthly preschool, hourly preschool, afterschool childcare for kindergarteners and elementary school students
6. Student Ages	1 year-olds through 6 th year elementary school students
7. Capacity	Preschool: 30 children; Elementary: 20 students



Capcom Juku exterior



Spring School classroom

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