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Press Release

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***Monster Hunter: World* Jan. 26, 2018 Global Simultaneous Release Confirmed!**

- Worldwide roll-out for hit series boasting cumulative 40 million units sold -

Capcom Co., Ltd. (Capcom) today announced that *Monster Hunter: World* for the PlayStation®4 computer entertainment system and Xbox One^{*1} is scheduled to launch worldwide on Friday, January 26, 2018, with a PC release^{*2} to follow at a later date.

*1: Xbox One version will be available in North America and Europe only; *2: PC version release date will be announced at a later date.

The *Monster Hunter* series consists of hunting action games that pit players against giant monsters in a beautiful natural environment. The series has sparked a social phenomenon known as the “Monster Hunter Craze” by introducing a new kind of communication style for players through cooperative play focused on hunting monsters with their friends. Since the first *Monster Hunter* title made its debut thirteen years ago in 2004, the series has attracted a dedicated fan base, and overall grown into a mega-hit with cumulative sales of more than 40 million units worldwide as of June 30, 2017.

In *Monster Hunter: World*, players will step into the role of a researcher, whose team travels to an unexplored, new continent and becomes hunters. Players will experience a living, breathing ecosystem as they explore the vast, diverse terrain and hunt a slew of ferocious monsters. This latest entry in the series provides a heightened sense of immersion, with a fearsome lineup of monsters to hunt in massive game world maps two to two and a half times as large as those of previous games, all rendered in exquisite detail. The game combines the expertise cultivated over the life of the series with cutting-edge game development technology to maximize the *Monster Hunter* experience for players. With features such as the new “scout flies,” which help guide players to their target, as well as useful items in the environment that can be utilized in hunting monsters, the game’s systems have been thoroughly tuned to deliver fun to both newcomers and expert hunters alike. The game is currently in development, and scheduled to launch on Friday, January 26, 2018 for PlayStation 4 and Xbox One.

Moreover, Capcom is working to maximize the value of the brand in-line with the company’s Single Content Multiple Usage strategy, such as with the animated TV show *Monster Hunter Stories RIDE ON*, which began a new season to positive reviews on September 17 on the Fuji Television Network in Japan, and a collaboration at Universal Cool Japan 2018, starting on Friday, January 19, 2018 and held by Universal Studios Japan.

Capcom remains firmly committed to satisfying the expectations of all users by leveraging its industry-leading game development capabilities in order to create highly entertaining gameplay experiences.

[Product Details]

1. Title	<i>Monster Hunter: World</i>
2. Genre	Action RPG
3. Platform	PlayStation®4 computer entertainment system, Xbox One, PC
4. Release Date	PlayStation®4 Worldwide: Friday, January 26, 2018
	Xbox One North America, Europe: Friday, January 26, 2018
	PC North America, Europe: TBA

*“PlayStation” and the “PS” Family logo are registered trademarks and “PS4” is a trademark of Sony Interactive Entertainment Inc.

*Microsoft and Xbox One are either registered trademarks or trademarks of Microsoft Corporation in the United States and/or other countries.



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