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Press Release

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(Code No. 9697 First Section of Tokyo Stock Exchange)

Capcom Announces *Monster Hunter: World* for Early 2018 Release!

- Much-anticipated appearance of a new *Monster Hunter* title for home consoles -

Capcom Co., Ltd. (Capcom) today announced that *Monster Hunter: World* for the PlayStation®4 computer entertainment system and Xbox One*1 is scheduled to launch worldwide in early 2018, with a PC release*2 to follow at a later date.

*1: Xbox One version available in North America and Europe only; *2: PC version release date will be announced at a later date.

The *Monster Hunter* series consists of hunting action games that pit players against giant monsters in a beautiful natural environment. The series has sparked a social phenomenon known as the “Monster Hunter Craze” by introducing a new kind of communication style for players through cooperative play focused on hunting monsters with their friends. Since the first *Monster Hunter* title made its debut thirteen years ago in 2004, the series has attracted a dedicated fan base, and overall grown into a mega-hit with cumulative sales of more than 40 million units worldwide as of March 31, 2017.

Monster Hunter: World is the latest entry in the series, and will be the first new *Monster Hunter* title for home consoles in nine years when it is released in 2018. In the game, players step into the role of a researcher, whose team travels to a new continent and becomes hunters as they explore an unknown land. The title features seamless transitions between areas as well as smooth on-the-fly actions, “survival tools” that allow new levels of freedom in hunting, and the ability to drop-in to join quests that are already underway during online multiplayer. Also, there will be special content that is unique for the PlayStation®4 version, the details of which will be announced soon. The game is currently in development, and scheduled to launch in early 2018.

Moreover, Capcom is working to maximize the value of the brand in-line with the company’s Single Content Multiple Usage strategy, which includes the animated TV show *Monster Hunter Stories RIDE ON*, currently airing to positive reviews on the Fuji Network System in Japan, a Hollywood film in the works and the *Monster Hunter* Orchestral Concert Shuryo Music Festival 2017.

Capcom remains firmly committed to satisfying the expectations of all users by leveraging its industry-leading game development capabilities in order to create highly entertaining gameplay experiences.

[Product Details]

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|-----------------|---|
| 1. Title | <i>Monster Hunter: World</i> |
| 2. Genre | Action RPG |
| 3. Platform | PlayStation®4 computer entertainment system, Xbox One, PC |
| 4. Release Date | PlayStation®4 World-wide: Early 2018 |
| | Xbox One North America, Europe: Early 2018 |
| | PC North America, Europe: TBA |
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