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Press Release

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Osaka, 540-0037, Japan
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(Code No. 9697 First Section of Tokyo Stock Exchange)

RESIDENT EVIL 7 biohazard Ships Over 2.5 Million Worldwide!

- Solid start for latest title in Capcom's flagship series;
lauded for breaking new ground in horror entertainment -

Capcom Co., Ltd. (Capcom) today announced that worldwide shipments of *RESIDENT EVIL 7 biohazard* (*RESIDENT EVIL 7*), the latest installment in the *Resident Evil* franchise, for PlayStation®4, Xbox One and Windows PC have surpassed 2.5 million units.

The *Resident Evil* franchise features survival horror games in which players utilize a variety of weapons and other items to escape terrifying situations. Cumulative sales of the games in the series now total 75 million units* since the first title debuted in 1996. Support from the passionate fan base across the globe even today, more than 20 years later, makes it Capcom's flagship game series. (*As of January 27, 2017)

RESIDENT EVIL 7 is the latest installment, and builds upon the series' roots of fear, exploration and tense atmosphere. The full game is also available to play via the included optional PlayStation®VR Mode for the PS4 version. In order to provide an overwhelming, deeply immersive horror experience, the game's system underwent a dramatic shift from its previous third-person camera to a new first-person perspective. Further, with the new RE ENGINE, a proprietary game engine developed in-house for this title, Capcom has pushed hardware specifications to their limits. As a result, the title garnered attention worldwide, with the demo version exceeding 7.15 million downloads—a record for the series—and the game selling more than 2.5 million units.

As part of Capcom's ongoing efforts to expand the *Resident Evil* brand beyond the category of games, the newest Hollywood film, *Resident Evil: The Final Chapter*, recorded the film series' largest Japanese box-office opening yet after its December 23, 2016 release, and is slated to open worldwide starting today; additionally, the feature-length CG film *RESIDENT EVIL: VENDETTA* is scheduled for a May 2017 worldwide release.

Capcom remains firmly committed to satisfying the expectations of all users by leveraging its industry-leading game development capabilities in order to create highly entertaining gameplay experiences.

[Product Details]

1. Title	<i>RESIDENT EVIL 7 biohazard</i>
2. Genre	Survival Horror
3. Platform	PlayStation®4, Xbox One, Windows PC
4. Release Date	Japan: January 26, 2017 North America: January 24, 2017 Europe: January 24, 2017 Asia: January 24, 2017

* “PlayStation” is a registered trademark of Sony Computer Entertainment Inc. “PS4” is a trademark of the same company.

* Xbox One is a registered trademark of the Microsoft Corporation of the United States and/or related companies.

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