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Press Release

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***RESIDENT EVIL 7 biohazard* demo tops 3 million downloads worldwide!**

- Full game will support 4K and HDR on PlayStation®4 Pro, HDR support on Xbox One S -

Capcom Co., Ltd. (Capcom) today announced the demo version of *RESIDENT EVIL 7 biohazard* (“*RESIDENT EVIL 7*” below) for the PlayStation®4 (“PS4” below) exceeded 3 million downloads worldwide over the PlayStation®Network (“PSN” below). *RESIDENT EVIL 7* is scheduled to be released for the PS4, Xbox One and PC on January 24, 2017.

The *Resident Evil* franchise features survival horror games in which players utilize a variety of weapons and other items to escape terrifying situations. Cumulative sales of the games total 69 million units* since the first title debuted in 1996, making it Capcom’s flagship game series. (*As of June 30, 2016)

RESIDENT EVIL 7 is the latest game in the series, and is focused on immersive horror with the main concept building upon the series’ roots of fear, exploration and tense atmosphere. In conjunction with the game’s June 2016 announcement, *RESIDENT EVIL 7 Teaser: BEGINNING HOUR* was released exclusively to PlayStation®Plus (“PS Plus” below) subscribers. From the photo-realistic visuals rendered by the RE ENGINE, to exploration of the frightening, ominous setting, and the mysterious plot, the demo sparked discussions with players leading it to become the fastest single-player (offline) demo for PS4 to reach 3 million downloads in a three month period.

Starting today the demo will be made available on the PlayStation®Store to not only PS Plus subscribers, but all PS4 users as Capcom looks to give even more players a chance to experience the game’s world prior to the full release. The full game will be compatible with the PlayStation®4 Pro, allowing the immersive gameplay to be experienced in high-resolution, luxuriant 4K with rich visuals only HDR can deliver. Similarly, with HDR support on the Xbox One S, players can enjoy gameplay in Full HD that offers realism that can almost be felt. What’s more, a demo version will be available to play on PlayStation®VR at the 2016 Tokyo Game Show (running from September 15 at the Makuhari Messe in Japan).

Moreover, from the newest Hollywood film, *Resident Evil: The Final Chapter*, slated for a January 27, 2017 worldwide release (with a Japanese release of December 23, 2016), and including the feature-length CGI film *RESIDENT EVIL: VENDETTA*, scheduled for a 2017 worldwide release, the *Resident Evil* brand continues to grow beyond the category of games.

Capcom remains firmly committed to satisfying the expectations of all users by leveraging its industry-leading game development capabilities in order to create highly entertaining gameplay experiences.

[Product Details]

1. Title	<i>RESIDENT EVIL 7 biohazard</i>
2. Genre	Survival Horror
3. Platform	PlayStation®4 (PlayStation®VR, PlayStation®4 Pro with 4K and HDR support), Xbox One, Xbox One S, PC
4. Release Date	Japan: January 26, 2017 North America: January 24, 2017 Europe: January 24, 2017 Asia: January 24, 2017

*“PlayStation,” “PS4,” and “PSN” are registered trademarks of Sony Interactive Entertainment LLC.



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