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Press Release

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Capcom Co., Ltd.
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(Code No. 9697 First Section of Tokyo Stock Exchange)

**Capcom Approves of the New Guidelines Set Forth by the
Computer Entertainment Supplier's Association (CESA)**

Capcom Co. Ltd. (Capcom) today announced that it approves of the “Administrative Guidelines for Random Item Provision Systems in Smartphone Games” (the guidelines, below) released today by the Computer Entertainment Supplier’s Association (CESA) in Japan. Capcom also committed to bringing its games in line with the provisions laid out in the guidelines within the required time frame.

The guidelines were established in regards to smartphone games provided via the internet as part of an effort to achieve healthy market growth and strengthen an environment where users can enjoy these games in a safer and more secure manner.

With the guidelines in effect, Capcom will endeavor to provide an environment where, regarding the paid random item provision system that is widely used in these games (paid *gacha*), in principle, all of the items that can be obtained and their rates of appearance are displayed in a way that is easily understood by all users.

Capcom will continue to observe industry regulations and guidelines and is committed to helping build a healthy game industry by actively providing a user environment that is safe and secure.

Inquiries regarding the above information may be directed to:

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