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Press Release

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Popularity of Download Version Boosts “Resident Evil” (HD Remastered) Sales above One Million Units, Unprecedented for a Capcom HD Remaster Title

- Title also sets a new record for first-day sales volume overseas for the PSNSM platform -

Capcom Co., Ltd. (Capcom) today announced that worldwide sales of “Resident Evil” (HD Remastered) have surpassed one million units.

“Resident Evil” is a series of survival-horror games in which players use weapons and other items in order to escape from apparently hopeless situations. One of Capcom’s best-known game series, “Resident Evil” has recorded cumulative sales of 65 million units (as of March 31, 2015) since the first title was released in 1996. These sales figures demonstrate that “Resident Evil” is just as popular today as it was 19 years ago when the first title made its debut.

“Resident Evil” (HD Remastered) is a remastered version of the critically acclaimed masterpiece, “Resident Evil”. Originally released in 1996, “Resident Evil” was then remade from the ground up in 2002 for Nintendo GameCube. “Resident Evil” (HD Remastered) is a definitive re-visit of that iconic 2002 title, now tailored to current game systems. The remastered version features high-resolution scenery and characters along with 5.1 surround sound for dynamic and realistic audio. The result is extraordinary quality and realism while retaining all of the fear created by the original version. Offering higher quality while taking full advantage of the appeal of the original game has generated a strong response from consumers. As a result, sales of “Resident Evil” (HD Remastered) have surpassed one million units, a remarkably high volume for a remastered title. The digital download version has made a particularly significant contribution to the strong sales of “Resident Evil” (HD Remastered), and has even set a new record for first-day sales volume in Europe and North America on the PlayStation®Network.

Increasing digital sales to effectively adapt to the needs of the market and userbase is one of Capcom’s strategies for growth. In the last fiscal year, the Digital Contents business has achieved a big improvement in its profit margin, which has been supported by digital download sales of new titles and the popularity of digital download versions of titles that draw upon the enormous breadth of content that Capcom has produced over the years. Capcom will continue to use a variety of methods for selling games in order to match diversifying customer needs. For example, “Resident Evil Revelations 2”, which went on sale in February, offered the game through weekly downloadable episodes before the launch of the disc version containing the entire game.

Capcom remains firmly committed to satisfying the expectations of all users by making the most of its industry-leading game development capabilities in order to create high quality gameplay experiences.

【Summary of Resident Evil(HD Remastered)】

1. Title	Resident Evil
2. Genre	Survival Horror
3. Platform	PlayStation®3, PlayStation®4, Xbox 360, Xbox One, PC <i>*Disc version of PlayStation®3 for only Japan and Asia</i>
4. Release Date	PlayStation®3、Xbox 360 Japan, Asia : November 27, 2014 North America, Europe : January 20, 2015
	PlayStation®4、Xbox One、PC Worldwide : January 20, 2015

PlayStation" is registered trademark of Sony Computer Entertainment Inc. "PSN" is a trademark of the same company.



【Summary of Resident Evil Revelations 2】

1. Title	Resident Evil Revelations 2
2. Genre	Survival Horror
3. Platform	PlayStation®3, PlayStation®4, Xbox 360, Xbox One, PC
4. Release Date	Weekly episodic download (4 individual episodes) Japan : February 25, 2015 North America : February 24, 2015 Europe : February 25, 2015
	Full retail disc version Japan : March 19, 2015 North America : March 17, 2015 Europe : March 20, 2015



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