

(4) Going concern assumptions: Not applicable

(5) Segment Information

Previous 3 months (From April 1, 2010 to June 30, 2010)

1. Information on net sales and operating income (loss)

(Unit: Millions of yen)

	Reportable segment					Other (Note 1)	Total	Adjustment (Note 2)	Consolidated total (Note 3)
	Consumer online games	Mobile contents	Arcade operations	Amusement equipments	Total				
Net sales									
(1) Customers	14,995	680	2,630	252	18,558	479	19,037	-	19,037
(2) Inter-segment	-	-	-	-	-	-	-	-	-
Total	14,995	680	2,630	252	18,558	479	19,037	-	19,037
Operating income (loss)	1,784	97	178	(169)	1,891	30	1,922	(916)	1,005

(Note) 1. "Other" incorporates operations not included in reportable segments, including character contents business etc.

2. Adjustments of segments (-916 million yen) include unallocated corporate operating expenses (-916 million yen).

3. Operating income (loss) for segment is adjusted on operating income on the quarterly consolidated statements of income.

2. Information on impairment loss and goodwill etc. by reportable segment

Not applicable

Current 3 months (From April 1, 2011 to June 30, 2011)

1. Information on net sales and operating income (loss)

(Unit: Millions of yen)

	Reportable segment					Other (Note 1)	Total	Adjustment (Note 2)	Consolidated total (Note 3)
	Consumer online games	Mobile contents	Arcade operations	Amusement equipments	Total				
Net sales									
(1) Customers	6,462	1,223	2,832	870	11,389	564	11,953	-	11,953
(2) Inter-segment	-	-	-	-	-	-	-	-	-
Total	6,462	1,223	2,832	870	11,389	564	11,953	-	11,953
Operating income	419	451	521	6	1,399	254	1,653	(878)	775

(Note) 1. "Other" incorporates operations not included in reportable segments, including character contents business etc.

2. Adjustments of segments (-878 million yen) include unallocated corporate operating expenses (-878 million yen).

3. Operating income (loss) for segment is adjusted on operating income on the quarterly consolidated statements of income.

2. Information on impairment loss and goodwill etc. by reportable segment

Not applicable

(6) Material changes in shareholders' equity

Repurchase of treasury stock

Capcom made a resolution to repurchase treasury stock through the board of directors' meeting held on June 8, 2011 in accordance with the articles of incorporation applied under the section 1 of the article 156 and the section 3 of the article 165 of the Companies act and implemented the repurchase.

Capcom repurchased treasury stocks of 1,325 thousands shares for 2,373 million yen from June 9, 2011 till June 30, 2011.