## Steady output of million-seller titles born from a foundation of popular brands

In the 39 years since our founding, our eagerness to take on new endeavors has given birth to countless popular brands. These brands have garnered massive followings both domestically and overseas.



Mega Man series Total number

of units sold **37** million

(As of March 31, 2022)

The first Mega Man title was released as an action game for Nintendo Entertainment System (NES) in 1987, and has since earned popularity among people of all ages. In addition to games, the brand has been utilized across a variety of media, including character merchandise, comics, animated TV series, and movies.

Cumulative million-seller titles

6 titles

anniversary

RISA

BIOHAZARD

Resident Evil series

Total number of units sold **125** million

(As of March 31, 2022)

Placed in a desperate situation,

players must use weapons and items to stay alive in this survival horror game first released in 1996. As one of Capcom's flagship series, it continues to have a highly loyal global following more than 25 years after its debut.

Cumulative million-seller titles **32** titles Value Creation Story

Medium- to Long-Term Growth Strategy Latest Creative Report

Foundation for Sustainable Growth (ESG) Financial Analysis and Corporate Data



## Monster Hunter series

Total number of units sold **80** million (As of March 31, 2022) Cumulative million-seller titles 14 titles

Cooperative online play where players team up with friends to hunt giant monsters established a new style of communication, creating a social phenomenon known as the "Monster Hunter Craze." Since the first title was released in 2004, it has grown into a major hit series.



Street Fighter

Total number of units sold 47 million

(As of March 31, 2022)



This landmark fighting game first appeared as an arcade game in 1987. In 1992, Street Fighter II was released for the Super NES and sold 6.3 million copies, becoming a megahit.